



100  CRÌOCH	99 taigh	98 fon	97 ro	96 aon	95 latha	94 tha	93 thuir	92 thu	91 's e
81 aig	82 airson	83 mòr	84 iad	85 ri	86 is	87 cò	88 sibh	89 sinn	90 sin
80 chluich	79 aon	78 chluich	77 iad	76 sinn	75 a-steach	74 carson	73 clann	72 leam	71 air
61 a-staigh	62 tràigh	63 chaidh	64 th' ann	65 bh' ann	66 clann	67 ann	68 a-mach	69 a' cluich	70 ach
60 taigh	59 fon	58 ro	57 aon	56 latha	55 tha	54 thuir	53 thu	52 's e	51 sin
41 air	42 aig	43 airson	44 mòr	45 iad	46 ri	47 is	48 cò	49 sibh	50 sinn
40 leam	39 clann	38 carson	37 a-steach	36 sinn	35 iad	34 chluich	33 aon	32 chluich	31 ach
21 taigh	22 a-staigh	23 tràigh	24 chaidh	25 th' ann	26 bh' ann	27 clann	28 ann	29 a-mach	30 a' cluich
20 sinn	19 sin	18 's e	17 thu	16 thuir	15 tha	14 latha	13 aon	12 ro	11 fon
1  Tòisich 1 Umha 1-10	2 air	3 aig	4 airson	5 mòr	6 iad	7 ri	8 is	9 cò	10 sibh

Game Instructions

Play the game as you would regularly play Snakes & Ladders. But when the player moves their game piece to a new spot, they must read each word along their path in order to progress. If they are unable to read one of the words, then they stop on that word until their next turn.

The player(s) begin by placing their game pieces on the TOISICH square. The first player rolls the die and moves forward that number of spaces. On each space the player needs to say the word written on the space in order to keep moving. If they don't know a word or can't say the word in less than 10 seconds, then their turn stops and we do a quick correction to help them learn the word.

If a player rolls a number that lands them at the bottom of a ladder and they get the word correct, they may "climb" to the square at the top of the ladder. If a player rolls a number that lands them on the head of a snake, then they "slide" down to the square at the snake's tail.

The game finishes when all the players get to the FINISH square, with the first player to the end being declared the winner. You do not have to roll an exact number to finish the game.